Xin Liu

b. 1991, Xinjiang, China Lives and works in London, UK

SELECTED SOLO EXHIBITIONS

- 2025 (Forthcoming) Solo exhibition at Fondazione Sandretto Re Rebaudeng curated by Hans Ulrich Obrist
- 2023 At End of Everything, ARTPACE, San Antonio, Texas Seedlings and offsprings, Pioneer Works, New York, NY Self Devourer, Make Room LA, Los Angeles, CA
- **2021** The Ground is Falling, Aranya Art Center, Qinhuangdao, China The Earth is An image, M+ Digital Commission, Hong Kong & Online
- **2020** *Living/Distance*, Make Room Los Angeles, Los Angeles, CA *Prologue: A falling tooth*, Museum of Arts and Design, New York, NY

SELECTED GROUP EXHIBITIONS

2024 (Forthcoming) Space City - Asia Society Texas Center, Houston, TX, USA
 The White Stone, National Museum of Modern and Contemporary Art, Seoul, South Korea
 "Breath(e): Towards Climate and Social Justice", Hammer Museum, CA, USA
 Open Sky, Benton Museum of Art at Pomona College, CA, USA
 To supplement the fragment, Public Gallery, London, UK
 Glad Rags, Jan Kaps, Cologne, Germany
 Out of This World: Artists' Screening (The White Stone UK Premiere), Science Gallery London, UK
 Fever Dream, Swivel Gallery, New York, USA
 Sapporo International Art Festival 2024: Last Snow, Sapporo, Japan

2023 Lingshui Technology & Art Festival, Hainan, China

The 3rd Thailand Biennale: The Open World, Chiang Rai, Thailand ART021 Shanghai Contemporary Art Fair, Shanghai Exhibition Center, Shanghai, China The 10th West Bund Art Design Art Fair X BMW: Emotional Nexus, West Bund Art Center, Shanghai, China The 14th Shanghai Biennale: Cosmos Cinema, Power Station of Art, Shanghai, China The Interface Between Humanity and the Universe v3.0, 2023 Intermedia Art Festival of SIMA, Beijing, China Offworlds, YveYang Gallery, New York, USA New Eden, Art Science Museum, Singapore The Color of Pomegranates, Gaotai Gallery, Urumqi, China The Exhibition of Annual of Contemporary Art of China 2022, Doland Museum of Modern Art, China The 4th Future of Today Biennial: To Your Eternity, Today Art Museum, Beijing, China At the End of Everything, Artpace, San Antonio, TX 'MASTERPIECE OF TOMORROW', The Dalmore X Artnet-Flannels X, London, UK LIFELIKE, Cal Poly University, California, USA Shanghai Urban Space Art Season (SUSAS), Shanghai, China 2023 Chengdu Biennale : Time Gravity, Chengdu Art Museum, Chengdu, China LIFELIKE, Vellum LA, Los Angeles, USA Plasmata II/ Ioannina, Onassis Stegi, Greece, Athens

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Fabricated Realities: Video Art and Film from Southeast Asia and Beyond, Art SG, Singapore Evolving Pixels-Venus over Manhattan, New York, USA Messengers, Surplus Space, Wuhan, China Science Fiction World: Infinity, Dongjiaojiyi, Chengdu, China Pixel Row Vol.3: Natural Vicissitude, West Bund Museum, Shanghai, China Clear River, Calm Sea, Hauptkirche St. Katharinen, Hamburg, Germany

2022 LIFELIKE, Epoch Gallery, Online ART021 - PORSCHE Young Chinese Artist of The Year, Shanghai Exhibition Centre, Shanghai, China OCAT Beijing, Beijing, China (delayed) Not About Money: Landing Meta, Sea World Culture and Arts Centre, Shenzhen, China Being Theoria, 4th Hangzhou Triennial of Fiber Art, Zhejiang Technoscape The architecture of engineers, MAXXI, Rome, Italy In Solidarity with_? OCAT & KADIST Emerging Media Artist Exhibition, OCAT Shanghai, Shanghai, China The Disconnected Generation, Song Art Museum, Beijing, China Machines of Desire, Simon Lee Gallery, London Terra Alterities, SUPERCOLLIDER art + sci Gallery, Inglewood, CA Sailing, TAG Art Museum, Qingdao, China The Hearing Trumpet, Part II, Galerie Marguo, Paris Body · Cosmos: The Art of Living Together, Xiezilong Image Art Museum, Changsha, China Balcony of The Brave, Hyundai Motorstudio Beijing, Beijing, China Slow Factory: The Revolution is a School, MoMA SP1, New York, NY Science Fiction and Hallucination-MAXXI, National Museum of 21st Century Art, Rome, Italy Rendering, PHD Group, HongKong, China Order Copied: Changing the Reference Frame, Magician Space, Beijing, China

2021 Nüwa Elysium, OCAT Biennale 2021, Shenzhen, China

Urban Whispers, Make Room Los Angeles, USA

Acoustic Taiyuan: A native soundscape project, Curated by OU Ning, Changjiang Museum, Taiyuan, China I Recognized the World: Born in the 80s and 90s, MOCA, Yinchuan, China The Arts of Memory and The Memory Palace, OCAT, Shenzhen, China Synthetic Wilderness, Honor Fraser Gallery, Los Angeles, USA You and Al: Through the Algorithmic Lens, Pedion tou Areos park, Athens, Greece and online Dream, Monolith, Revelation, Hyundai Motorstudio, Beijing, China Blue Cable in Venetian Watercourse, Power Station of Art, Shanghai Artists Cinema: Crashing into the Future, curated by Cao Fei - e-flux

2020 From the Mundane World, He Art Museum, China Unpredictable, curated by Barbara Pollack, Art At A Time Like This, Online Forking PiraGene, Rhizome, NYC & C-Lab, Taiwan Lying Sophia and Mocking Alexa, Yuz Museum, Shanghai, China We Introduce Ourselves To Planets and Flowers, Make Room & Kylin Gallery, Los Angeles, USA Beijing International Film Festival Official Selection, Beijing, China In Kepler's Gardens, Ars Electronica Festival, Linz, Austria SXSW Film Festival Official Selection, Austin, TX, USA Onassis ENTER program, curated by Queens Museum, New York, USA X Museum Triennial, 2020, X Museum, Beijing, China Abandon Normal Devices Festival (Postponed due to COVID-19), Manchester, UK

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Sundance Film Festival Official Selection, Park City, Utah, USA

- 2019 Latent Spectators, UNArt Center & V2_ Lab for the Unstable Media, Shanghai, China The Sound of One Computer Thinking, Impakt Festival, IMPAKT Centre for Media Culture, Utrecht Future of Today· DE JA VU, Today Art Museum, Beijing, China Lying Sophia and Mocking Alexa, Hyundai Motorstudio, Beijing, China Per Aspera ad Astra, 50 years after the Moon - Ars Electronica, Linz, Austria IN: BODIED, Parsons School of Design, New York, US Living/Distance at MAX festival, Exploratorium, San Francisco, CA To Speculate, Of Nature (curated by Winnie Wong), Nahai Art, Millbrae, CA Chinternet Ugly, Center for Chinese Contemporary Art, Manchester, UK
- 2018 Condition, Huayu Youth Award Finalist Exhibition, Sanya, China
 Future of Storytelling Summit, Staten Island, NY
 ERROR, Ars Electronica Festival, Linz, Austria
 Beijing Media Art Biennale, CAFA Art Museum, Beijing, China
 Surpassing r=a(1-sinθ), Qimu Space, Beijing, China
 Annual of Contemporary Art of China 2017, Minsheng Contemporary Art Museum, Beijing, China
 SXSW Interactive Innovation Award Showcase, Austin, TX
- 2017 Right to Re- in the UCSC pavilion for The Wrong Biennial, Santa Cruz, CA Global Grad Show, Dubai Design Week, Dubai, United Arab Emirates Web Biennial 2017, Online & Istanbul Contemporary Art Museum, Turkey Das andere Ich/ The Other I, Ars Electronica Festival, Linz, Austria Annual of Contemporary Art of China 2016, Minsheng Contemporary Art Museum, Beijing, China Wearable Technology in Fashion Film, ASVOFF9 Sofia, Bulgaria Summer Party Performance, Boston Museum of Fine Art, Boston, MA Virtual Arcade, Tribeca Film Festival, Manhattan, NY New Frontier, Sundance Film Festival, Park City, Utah
- 2016 Art Scholar Show, Wiesner Gallery in MIT, Cambridge, MA mfaNOW Overnight Series, Boston Museum of Fine Art, Boston, MA Performance Lab with Viktoria Modesta, Music Tech Festival, Berlin, Germany Tear Series - International Symposium on Electronic Art (ISEA 2016), Hong Kong, China
- 2015 The Ballad of Generation Y, OCT Contemporary Art Terminal, Shanghai, China 10th anniversary of Information Design, Tsinghua University, Beijing, China Body as Interface with Xin LIU, Eyebeam, New York The Energy Propagated, International Symposium on Electronic Art (ISEA 2015), Toronto, Canada It's Never As It Seems, Flux Factory, Long Island City, NY RISD Grad Graduation Exhibition, Convention Center, Providence RI A pop-up show for RISD D+M 10th anniversary, CyberArts, Boston MA Body + Internet (Curation), Exposé, Providence RI & Industry Lab, Boston MA Synthetic Zero Event, BronxArtSpace, NYC
- 2012- 8th International TEI Conference, LMU, Munich Germany
- 2014 Human + Computer, Exposé, Providence RI
 - All That Glitters Is Not LEDs, Sol Koffler Gallery, Providence RI

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Exhibition of Undergraduate College Artwork, Beijing, China Beijing Fashion Design Week, Beijing, China The New Spotlight in International Design Week, Shenzhen, China

RESIDENCIES & PROGRAMS

2024	GAZELLI ART HOUSE, ONLINE, Artist-in-Residence
	RICE UNIVERSITY, Artist-in-Residence
2023	ARTPACE SAN ANTONIO, USA, Artist-in-Residence
2022-23	KARMAN PROJECT, Fellowship
2021	SILVER ART PROJECT, NY, Artist-in-Residence
2020-now	SETI INSTITUTE, USA, Artist-in-Residence
2020-21	ONX STUDIO
	Created in partnership between the Onassis Foundation and New Museum's NEW INC
2010	Inaugural member of the Onassis Gallery of Olympic Tower in Midtown Manhattan
2019 2018-21	YALE'S CENTER FOR COLLABORATIVE ARTS AND MEDIA, YALE UNIVERSITY Visiting Artist
2018-21	NEW LAB, BROOKLYN, NY, Artist-in-Residence QUEENS MUSEUM, QUEENS, NY, Artist Studio Program
2018-20	NEW INC, NEW YORK, NY
2018-20	Creative Experiment track member - supported by Simons Foundation
2019	WATERMILL CENTER, LONG ISLAND, NY, International Summer Program
2013	SUNDANCE INSTITUTE, UTAH, New Frontiers Story Lab Fellow
2018	PIONEER WORKS, BROOKLYN, NY, Tech Resident
2018	MUSEUM OF ARTS AND DESIGN, MANHATTAN, NY, Van Lier Fellow in the Artist Studio Program
2016	INDUSTRY LAB, CAMBRIDGE, MA, Artist-in-Residence
2015	WAGON STATION ENCAMPMENT ORGANIZED BY ANDREA ZITTEL
HONORS	
2024	K11 ARTIST PRIZE
2024 2021	THE SHORT LIST FOR KADIST X OCAT YOUNG MEDIA ARTIST LIST
2021	THE ANNUAL GENERATION T LIST, LEADERS OF TOMORROW LIST
	PORSCHE YOUNG CHINESE ARTIST OF THE YEAR
2020	X MUSEUM TRIENNIAL AWARD
	Consisting of four influential international curators, the jury panel aims to deliberate the "X
	Museum Triennial Award" from unique perspectives and diverse cultural backgrounds to
	explore the future of Chinese contemporary art. The juries are Diana Campbell
	Betancourt, Kate Fowle, Hans Ulrich Obrist, and Zhang Zikang.
	SUNDANCE FILM FESTIVAL OFFICIAL SELECTION 2020
	"Living Distance" premiered in the New Frontier Program curated by Shari Frilot.
	SXSW FILM FESTIVAL OFFICIAL SELECTION 2020
	"Living Distance" selected in the Virtual Cinema
	FORBES 30 UNDER 30 ASIA
	KNIGHT ART + TECH FELLOWSHIP NOMINATION
2010	CREATIVE CAPITAL ON OUR RADAR
2019	VIFF IMMERSED CO-PRODUCTION MARKET OFFICIAL SELECTION 2010 Presented by Vancouver International Film Festival and Kaleidoscope
	SUNDANCE INSTITUTE NEW FRONTIER STORY LAB
	Among the six projects selected, supported with 10K project fund
	EUROPEAN ARTIFICIAL INTELLIGENCE LAB RESIDENCY WITH ARS ELECTRONICA
	Inaugural awardee for "The Wandering Mind", supported by the Muntref Centro de
	Arte y Ciencia, the Laboratorio de Neurociencia de la Universidad Torquato Ditella in
	Buenos Aires and the Ars Electronica Futurelab in Linz.
2018	HUAYU YOUTH AWARD, Finalist
	SXSW INTERACTIVE INNOVATION AWARD
	Sci-fi No Longer Category
	VAN LIER FELLOWSHIP
	As part of the Artist Studios Program in the Museum Of Arts And Design, New York
	BEST PAPER IN THE 22ND INTERNATIONAL SYMPOSIUM ON WEARABLE COMPUTERS
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	Honorable Mention
2017	CORE 77 INTERACTION DESIGN AWARD
	Second Price in Student Runner Up
	FAST COMPANY INNOVATION BY DESIGN AWARD
	Three honorable mentions in the Student Category
	Two honorable mentions in the Experimental Category
2016	CAMIT GRANT,
	10K project fund awarded by the Council of Arts at MIT.
	AUGMENTED HUMAN CONFERENCE BEST PAPER AWARD,
	Second Place
2014	RISD GRADUATE SCHOLARSHIP
	RISD GRADUATE CONFERENCE GRANT
	DISTINGUISHED OVERSEAS STUDENT
	Nominated by the Chinese Consulate in New York City

PRIVATE COLLECTION AND COMMISSION

Kadist Foundation Onassis Foundation Ars Electronica M+ Museum, Hong Kong X Museum, Beijing Zhi Art Museum, Chengdu He Art Museum, Shunde

EDUCATION

Massachusetts Institute of Technology, Cambridge, MA, USA Masters of Science, in Media Arts and Sciences Advisors: Pattie Maes, Rosalind W. Picard, Caroline A. Jones

Rhode Island School of Design, Providence, RI, USA Master of Fine Arts, in Digital + Media Advisors: Kelly Dobson, Lisa Z. Morgan, Ga Zhang

Tsinghua University, Beijing, China Bachelor of Arts, in Interaction Design (Second Major)

SELECTED REVIEWS, PRESS, AND INTERVIEWS

Artsy | Xin Liu wins inaugural K11 Artist Prize for emerging Asian artists. BOMB | Contemplating cryogenics, sci-fi, death, and an aesthetics of failure via technology. Art21 | Xin Liu's Inward Expeditions (New York Close Up) Hypebeast | Artist Xin Liu's Al Exploration Redefines Life Forms at Rhizome's 7x7 Event e-flux Journal | Issue #142 The Cosmos Flickers for You WIRED Japan | "SIAF AS A TOOL" podcast series #4 Artnet | A Personal List of Some of The Most Interesting Digital-Art Experiments of 2023 Artnet | Rhizome's Famed Art-Tech Conference Is Back at Last, And It's All-In on A.I. Pioneer Works | Gravity is the Momentum of Feelings Artnet News | Chinese Artist Xin Liu Takes Us Inside Her Lab-Like London Studio, Where Engineering and Creativity Converge Fast Company | This company is sending plastic-eating enzymes into space Waste 360 | Seed Health Tests Upcycling in Space Art in America | The Best and Worst Artists of Our Time are Sending Their Work into Space

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Noisé | Xin Liu: An Inward Universe Cultured | Artist Xin Liu Lets Science-Backed Absurdity Take the Wheel Artsy | How Xin Liu Created the First NFTs in Space with Retired Satellites LA Times | Why artist and engineer Xin Liu sent her wisdom tooth into outer space Art Agenda | On Space Art by Xin Wang and Xin Liu Nature Journal | How To Forge A Productive Science-Art Collaboration Hyperallergic | A Quarantine Game Speaks to and Soothes Our Collective Anxiety Artforum International | Yxta Maya Murray on Xin Liu Rhizome | Notes from Quar: Xin Liu Art in America | Computer Leaders by Xin Wang Immerse | The Artist-Engineer in VR by Andrea Kim MIT News | Six suborbital research payloads from MIT fly to space and back Motherboard VICE | MIT's 'Orbit Weaver' Turns Astronauts into Spiders MIT News | Prototypes for the new space age VOLVO XC90 presents | The art of human tech Digital Trends | Moving around in zero gravity is hard. MIT's solution? Spider-Man's web shooter Chinadaily | More than mere artists Digital Trends | MIT's bizarre mask can control your mood, make you feel aroused or anxious NOW This | MIT Media Lab Student's 'Masque' Uses A Sensor And Headphones For Sexual Arousal Motherboard VICE | This Device Makes People Find Others More Attractive By Playing Fake Breathing Sounds PAPER Magazine | This Sex Breathing Mask Will Turn You On MIT Media Lab | If you were a tree FastCompany | Escape From The Horror Of 2017 By Becoming A Tree WIRED Italy | TreeSense, la realtà virtuale per trasformarsi in un albero CBS | Color-changing tattoos aim to monitor blood sugar, other health stats Dezeen | MIT researchers develop tattoo inks that could act as health trackers MotherBoard VICE | MIT Has Created a Biosensing, Color Changing Tattoo Ink FastCo.Design | These Color-Changing Tattoos Monitor Your Health, No Wearable Needed BBC Future | Tattoos could soon be used to monitor health MetroUS | MIT researchers develop color-changing tattoos that help monitor your health Scientific American | Students Combine Arts and Science While Exploring "Transhumanism" e-flux | Artist Artist Cinemas presents Xin Liu and a conversation with Emma Enderby

SELECTED TALKS

2024 Beyond the Cradle 2024 | MIT MEDIA LAB -Moderator Roundtable on AI, Art and Society | SERPENTINE GALLERIES -Panelist Seven on Seven (7x7) Conference | RHIZOME -Keynote Speaker Gravity is the Momentum of Feelings | RICE UNIVERSITY -Lecture Methodology in Asian studies in Prof. Lu's class | RICE UNIVERSITY -Lecture

2023 How to Cinema Cosmos?/Panel II: How to Cosmos Cinema? ISHANGHAI BIENNALE -Panelist Biohacking Creativity:What Does It Mean for Non-Humans to Make Art?IARTBASEL MIAMI - Conversation Online Lecture & discussion part with SIFA Director Ogawa | HOKKAIDO UNIVERSITY -Lecture Cosmic Metabolism 刘昕:宇宙 代谢 | TODAY ART MUSEUM, BEIJING -Artist Talk Planet Justice: Live IdeasFestival | SLOW FACTORY&NEW YORK LIVE ARTS -Keynote Speaker Digital Arts Platform | ACADEMY OF FINE ARTS AND DESIGN, BRATISLAVA -Lecture Critical Inquiry Lab | DESIGN ACADEMY EINDHOVEN -Lecture The Asymmetry Distinguished Lecture Series | THE COURTAULD -Conversation 2022 International Conference on Art & Design Education | TSINGHUA UNIVERSITY -Keynote Speaker USC Conversation: Science As Art | UNION OF CONCERNED SCIENTISTS -Artist Talk Ultra Space: Xin Liu | YALE CCAM -Artist Talk Going Interplanetary: Biodesign in Space | BIODESIGN CHALLENGE -Panelist 2021 Visiting Artist Talk | NANJING UNIVERSITY

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-Artist TalkDigging Down Into Our Planetary Futures | MONTALVO ARTS CENTER & SETI INSTITUTE-Panelist Artist Open Studio | QUEENS MUSEUM -Artist Talk 2020 艺术与航天跨界创新工作坊 | TSINGHUA UNIVERSITY -Artist Talk 宇宙灵性地貌与身体连结 | CONVERSAZIONE -Artist Talk Sojourner 2020 Artist Conversation | ARS ELECTRONICA -Moderator Terraforming | STRELKA INSTITUTE -Lecture Science Colloquium | THE EUROPEAN GRADUATE SCHOOL -Lecture Open Lab: Home Sprints | GOOGLE ART & CULTURE AND MIT MEDIA LAB -Artist Talk 2019 Center for Collaborative Arts and Media | YALE UNIVERSITY -Artist Talk Interactive Telecommunications Program | NEW YORK UNIVERSITY -Artist Talk New INC Demo Day I NEW MUSEUM, NEW YORK -Artist Talk Artist Studio Program | MUSEUM OF ARTS AND DESIGN, NEW YORK -Artist Talk First Principles, First | SXSW -Panelist Space Art | SCHOOL OF THE ART INSTITUTE OF CHICAGO -Artist Talk Open Documentary Lab | MASSACHUSETTS INSTITUTE OF TECHNOLOGY -Artist Talk 2018 Space Art Panel | ARS ELECTRONICA -Panelist me Convention SXSW, STOCKHOLM -Keynote Speaker Creative Technology Panel | NEW YORK FOUNDATION FOR THE ARTS, NY -Panelist Global Community Bio Summit | MIT MEDIA LAB -Panelist ArtTechPsyche IV | HARVARD UNIVERSITY -Artist Talk AR in Action | MIT MEDIA LAB -Panelist 2017 Future Innovator Summit | ARS ELECTRONICA -Invited Tech to Connect | SAN DIEGO ZOO, USA -Keynote Speaker EYEO FESTIVAL, MINNEAPOLIS, USA -Keynote Speaker 23rd ISEA and XVI INTERNATIONAL IMAGE FESTIVAL, COLOMBIA -Artist Talk GLOBAL VR SUMMIT, SHANGHAI, CHINA -Panelist NATURE SUMMIT hosted by the Embassy of Canada, WASHINGTON DC, USA -Panelist 2016 Technology + Fashion | BOSTON MUSEUM OF FINE ART -Panelist Cognitive Immersion | AEDA, NYC, USA -Speaker

PROFESSIONAL & ACADEMIC EXPERIENCE

2018- present	SLOW IMMEDIATE LLC, an NYC-based creative engineering and art production studio
	Co-founder with Gershon Dublon
2017- present	SPACE EXPLORATION INITIATIVE, MIT MEDIA LAB, USA
	Arts Curator
2020- present	LOS ANGELES COUNTY MUSEUM OF ART, USA
	Advisor, LACMA Art, and Tech Lab
2020-2021	STRELKA INSTITUTE, RUSSIA
	The Terraforming Program Faculty
2021	SLOW FACTORY FOUNDATION, USA
	Special Advisor
2017	KEIO UNIVERSITY, JAPAN
	Visiting Researcher, Advisor: Yasuaki Kakehi
2015 - 2017	FLUID INTERFACES GROUP, MIT MEDIA LAB
	Research Assistant, Advisor: Pattie Maes
2015	MICROSOFT RESEARCH, NEW YORK
	Research Intern at Fuse Lab, Advisor: Kati London
2015	RISD+MIT+BROWN UNIVERSITY STEAM WORKSHOP SESSION
	Instructor, Body+Internet Wintersession Course,
2015	RHODE ISLAND SCHOOL OF DESIGN
	Instructor of Record, Paranoia East Wintersession Course
2015	BROWN UNIVERSITY
	Choreographer, Department of Theatre Arts and Performance Studies
2014	RHODE ISLAND SCHOOL OF DESIGN
2014	Research Assistant, Digital+Media Department
2014	GOOGLE ATAP
2012	Independent Contractor (Research Position), Advisor: Ivan Popyrev MICROSOFT RESEARCH ASIA
2013	
	Research Intern at HCI Group, Advisor: Jiawei Gu, Hong Z. Tan

PUBLICATIONS

Liu, X., 2019, October. Curating the human experience of space—a collaborative, inclusive approach. In Proceedings of the International Astronautical Congress, IAC (Vol. 2019, pp. IAC-19,E5,3,9,x54420). International Astronautical

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Federation, IAF.

Vega, K., Jiang, N., **Liu, X.**, Kan, V., Barry, N., Maes, P., Yetisen, A. and Paradiso, J., 2017, September. The dermal abyss: Interfacing with the skin by tattooing biosensors. In *Proceedings of the 2017 ACM International Symposium on Wearable Computers* (pp. 138-145).

Liu, X., Vega, K., Maes, P. and Paradiso, J.A., 2016, February. Wearability factors for skin interfaces. In *Proceedings* of the 7th Augmented Human International Conference 2016 (pp. 1-8).

Leigh, S.W., Sareen, H., Kao, H.L.C., **Liu, X**. and Maes, P., 2017. Body-Borne Computers as Extensions of Self. *Computers*, 6(1), p.12.

Liu, X., Vega, K., Qian, J., Paradiso, J. and Maes, P., 2016, October. Fluxa: Body movements as a social display. In *Proceedings of the 29th Annual Symposium on User Interface Software and Technology* (pp. 155-157).

Liu, X. and London, K., 2016, June. Tai: a tangible AI interface to enhance human-artificial intelligence (AI) communication beyond the screen. In *Proceedings of the 2016 ACM Conference on Designing Interactive Systems* (pp. 281-285).

Liu, X. and Gu, J., 2014, February. FlexStroke: a flexible, deformable brush-tip with dynamic stiffness for digital input. In *Proceedings of the 8th International Conference on Tangible, Embedded and Embodied Interaction* (pp. 39-40).

FEATURED DOCUMENTARIES AND PRESENTATIONS

QUEENS MUSEUM | Artists in (their) Residence: Xin Liu

THE EUROPEAN GRADUATE SCHOOL | Science Colloquium

LIVING DISTANCE | A performance in Outerspace

MIT OPEN DOC LAB | In Conversation with Xin Liu: We May Be All Alone VICE THE AUDACITY OF DESIGN | The Engineer Creating A Virtual World Using Natural Sound ARS ELECTRONICA | Space Art – Trial and Error in Art & Science EYEO FESTIVAL | Altering the perception of self

PROFESSIONAL SERVICE AND AFFILIATIONS

2020 - current 2021	Jury member, LACMA Art, and Tech grant open call External Thesis Advisor, MID program in Rhode Island School of
	Design 2021 Jury member, Space Open Call, TAtchers' Art
2020 2019	Junior Associate, The Museum of Modern Art Jury chair, Sojourner 2020 open call, Space Exploration Initiative, MIT
	Media Lab 2015-2017 Reviewer, TEI and ISWC
2015-2017	Art Scholar, Council of the Arts and MIT

MISSION EXPERIENCES

All chartered by MIT SPACE EXPLORATION INITIATIVE

2022	INTERNATIONAL SPACE STATION MISSION WITH SpaceX CRS-26 Project Lead The "MicroPET" mission consists of an autonomous payload for enzymatic reactions and microbial cultivation with fully programmable serial passaging and sample preservation. The payload is a compact, modular bioreactor system that allows for automatic media transfers and precise data monitoring from integrated sensors (e.g.,
	temperature, optical density, etc.). We apply this system to study the biological upcycling of the commonly used polymer polyethylene terephthalate (PET) in space in a two-step system in which PET film is enzymatically degraded and microbially upcycled.
2020	INTERNATIONAL SPACE STATION MISSION WITH SpaceX CRS-20 Nanolab Project Lead and interim Mission Integration Manager Five payloads are deployed over a 30-day mission, allowing the research teams to
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2019	study the effects of microgravity, on-station radiation environment, and launch loads on their hardware in preparation for further deployments. Five payloads are integrated into the Nanoracks BlackBox platform for this launch opportunity. SUB-ORBITAL FLIGHT WITH BLUE ORIGIN NEW SHEPARD Single Locker Payload Project Lead This mission marks MIT's first research launch with Blue Origin and the Media Lab's
	first-ever rocket launch constitutes a core milestone in the schedule of iterative microgravity testing that the Space Exploration Initiative undertakes throughout the year.
	These payloads crossed the 100km Karman line and tested research during three
2017 & 2019	minutes of sustained microgravity inside Blue Origin's New Shepard experiment capsule. ZERO-G PARABOLIC FLIGHT Project Lead and interim 2019 Mission Integration Manager The zero-gravity flight comprised 20 parabolas, with periods of hypergravity on the incline and decline and spans of lunar, Martian, or microgravity over the top of each parabola.